ABSTRACT

This project is aimed at creating a fully working online electronic shop (e-Shop). The development starts from gathering requirements from the client. The database is designed first, and then a prototype is created for the client to clarify the requirements. After the web application is fully developed, the testing phase begins to check the applications for bugs and errors. When all the findings has been identified and fixed, the web applications can be put into production, which is on the actual web hosting. The project can be accessed on http://www.bobsbeekeeping.com.au

Key words
iPhone, XCode, Objective-C, COCOA Framework, SQLite, Mobile, RMIT, CSIT